

Panel:

Building the Internet of the Future
The Wireless Challenge

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Challenge



- Challenge
 - ◆ Function: noun
 - ◆ Date: 14th century
- 1:
 - ◆ a: a summons that is often **threatening**, provocative, stimulating, or inciting; specifically: a summons to a **duel** to answer an affront
 - ◆ b: an **invitation to compete in a sport**
- 3: **a stimulating task or problem**
<looking for new challenges>

The David Goodman Challenge (16/09/2008)

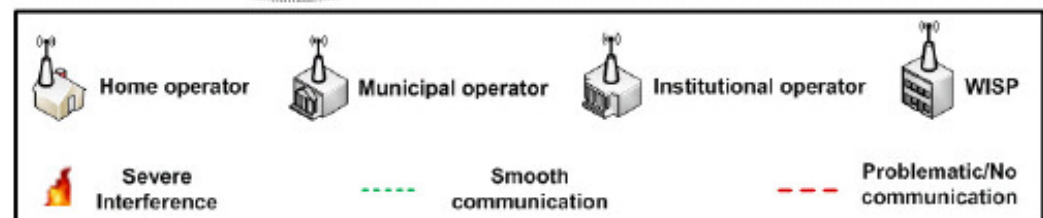
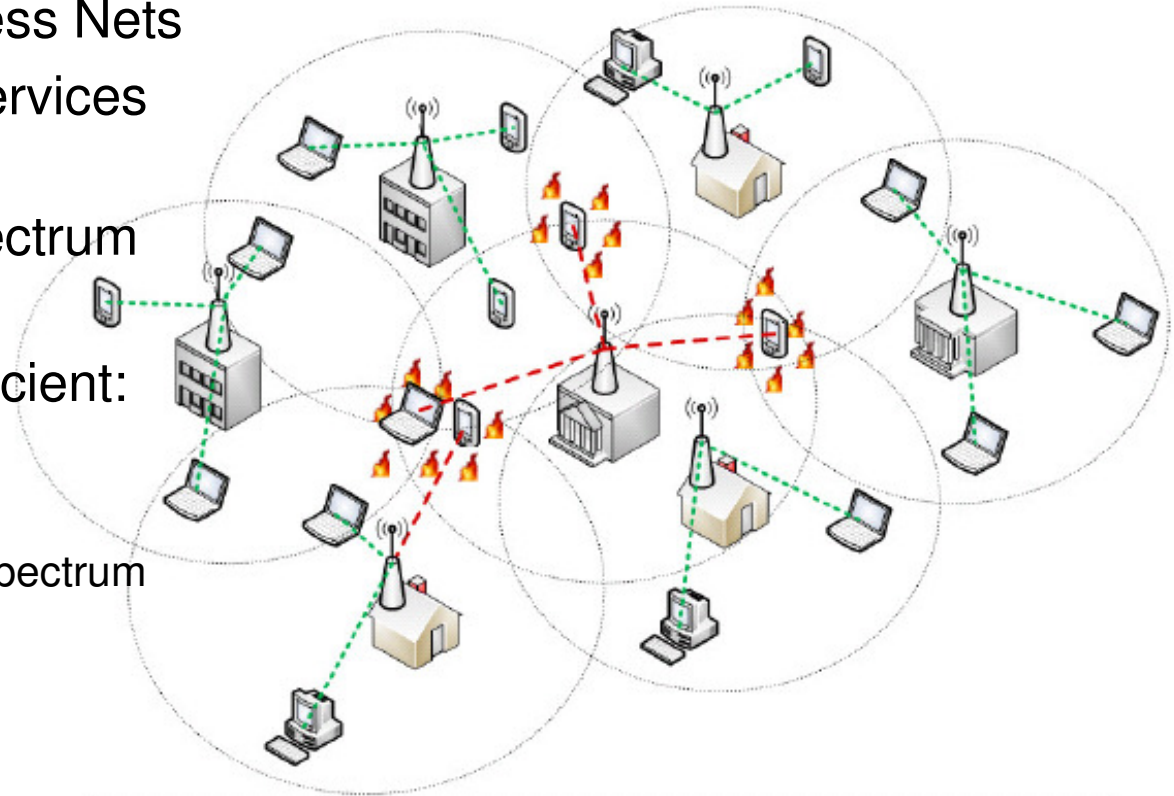
... and my response

- The **Emerging Internet**
 - The **Wireless Advantage** (of the Internet) rather than the **Wireless Challenge**...
 - mobility **improves** performance
 - additional nodes
 - ◆ **add BW**
 - ◆ **save energy**
 - self-organizing
 - inter-operating
 - optimized to specific requirements
 - a **lot** of Internets
 - ◆ Health applications
- 
- ... Wireless Community Networks **organic** growth...
 - The **Challenge** to build the Internet of the future so that **Wireless, Mobility, Security** are not afterthoughts...
 - ◆ FP7/ICT **PSIRP**
 - agree on all those ... and incorporated into design...
 - ◆ e.g. P2PWNC
 - freedom & incentives for cooperation...
 - **1** Internet (@ levels of functionality?)
 - ◆ PDAs & WSNs for health support

Emerging Wireless Internet & Open Spectrum Access

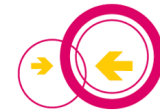


- **Organic growth** of Wireless Nets
- Proliferation of wireless services & devices
- Increased demand for spectrum
 - ◆ Regulation ...
- Traditional approach inefficient:
 - ◆ Licensed bands:
 - temporal & spatial underutilization of the spectrum
 - low BW/high cost
 - ◆ **Unlicensed** bands:
 - interference
 - limited coverage
 - ◆ **The Role of Cognitive Radio / Networks**

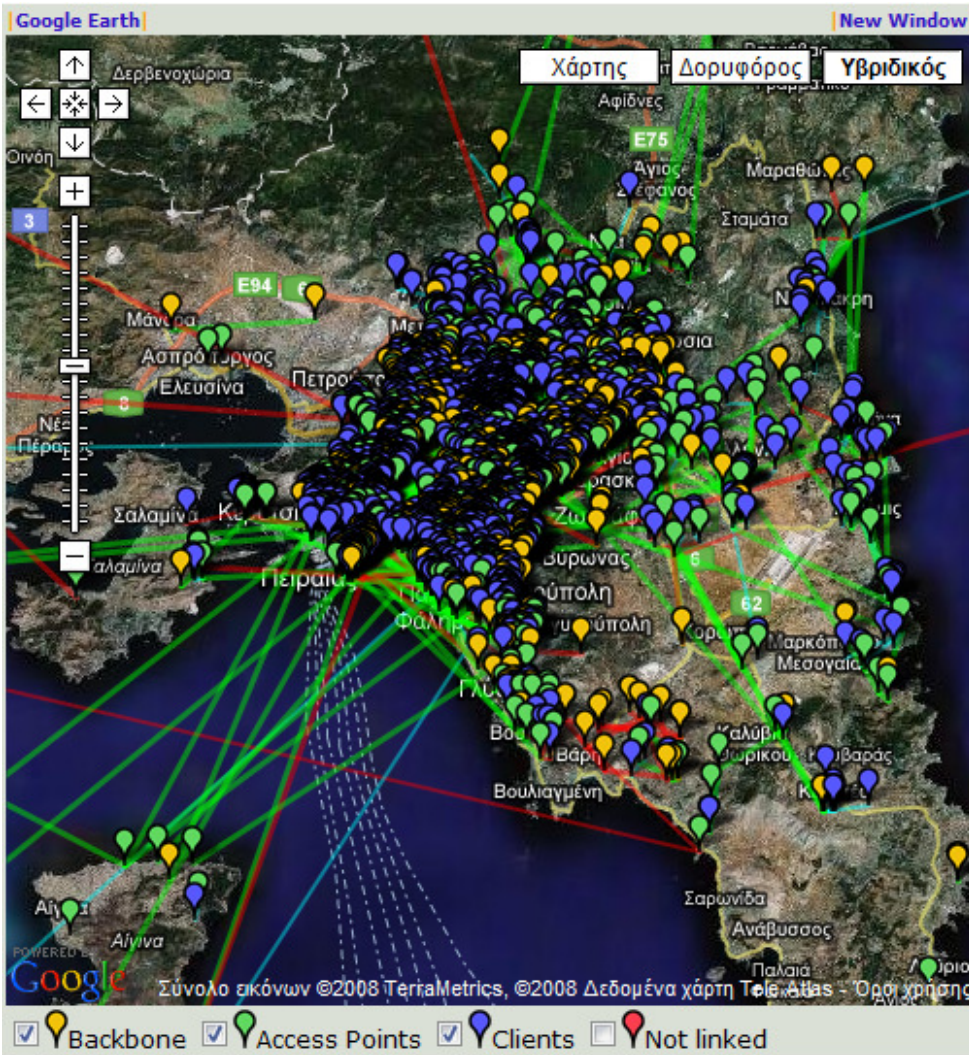


Wireless Community Networks...

Seattle Wireless	Seattle, US	75 nodes	Mesh
AWMN	Athens, GR	2331 nodes	Mesh
CUWiN	Urbana, US	48 nodes	Mesh
Berlin's Freifunk	Berlin, DE	316 nodes	Mesh
NYCWireless	NYC, US	149 nodes	Hotspot-based
Wireless Philadelphia	Philadelphia, US	15 miles ²	Hotspot-based
FON	Worldwide	~210 000 registered APs	Hotspot-based



Athens Wireless Metropolitan Network



- among the largest, globally
 - ◆ 2331 active nodes
 - ◆ 2786 links
 - ◆ 791 active services
- **Node #66 @ MMLab**



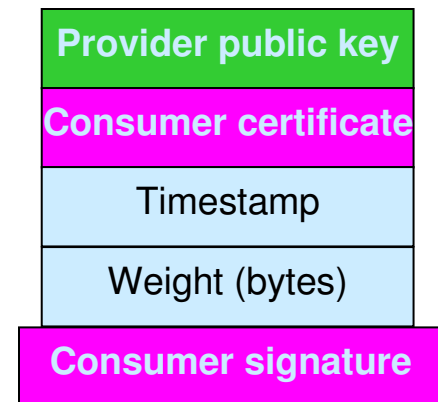
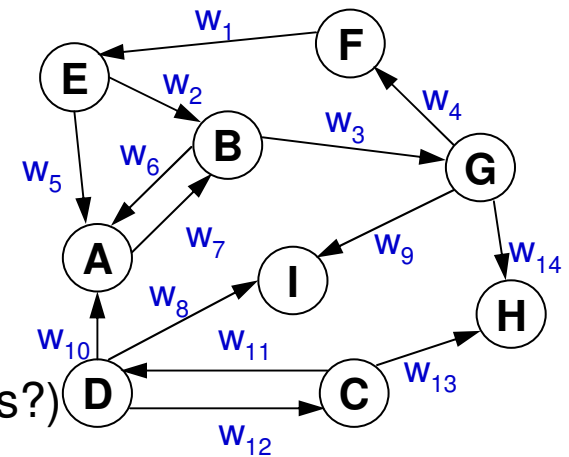
Alternative Spectrum Utilization Model ...

- Unlicensed spectrum
 - ◆ Anyone can become an operator
 - Low entry cost
 - Increased coverage (@ broader BW, lower cost)
 - Residential WLAN owners, (W)ISPs, 3G operators, municipalities, etc.
 - No inter-operator priorities, in principle!
 - ◆ Increased competition
 - Wider service offerings
 - Subject to operator interactions and not user priorities
 - Increased interference ⇒ sensing, mitigating
 - ◆ Privacy, Security, Trust...
- Open access
 - ◆ Without any form of prior contract (subscription)
 - ◆ Getting (buying?) network access in small quanta

Peer-to-Peer Wireless Access Sharing



- P2P Wireless Network Confederation (P2PWNC)*
 - ◆ A WLAN sharing community
- Rely on (indirect) **reciprocity**
 - ◆ Users set up their APs for public access
 - ◆ Get access to other peers' APs when mobile
 - ◆ Access and QoS proportional to their contribution
- Authority Distributing IDs (distributed?): **trivial...** (scales?)
- No central authorities: **hard**
 - ◆ Users identified by self-certified public-private key pairs
- Accounting based on the exchange of digital "**receipts**"
 - ◆ Receipt: proof of transaction signed by client
 - ◆ Distributed accounting: each peer stores receipts
- Implemented on common WLAN equipment
 - ◆ Linux-based AP, Smartphones, PDAs



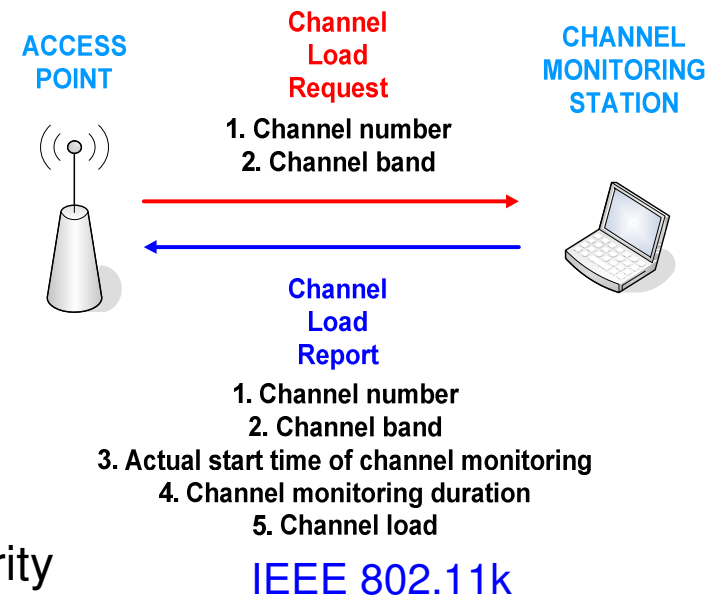
* E. C. Efstathiou, P. A. Frangoudis, and G. C. Polyzos, [Stimulating Participation in Wireless Community Networks](#), IEEE INFOCOM 2006, Barcelona, Spain, April 2006.

Dealing with Interference

- Interference control
 - ◆ power control, directional transmission
 - ◆ channel selection/assignment/suggestion
- Interference detection (across bands and technologies)
 - ◆ **Access Point-centric** schemes
 - Sense spectrum usage at the AP site
 - Easier to control/manage
 - May require additional interface (for channel monitoring)
 - Fail to capture interference beyond the AP
 - Hidden terminals
 - ◆ **Client-based** schemes
 - Clients periodically **monitor** channel usage
 - **Report** to APs (or other control entity)
 - Reveal more information, capture user-perceived interference
 - **Cooperation** in determining the interference map...
 - Trustworthy reports?
 - Monitoring overhead? ***Incentives!***
 - ◆ Express/Ad hoc sensing devices/sensors

Open Issues in Interference Detection

- Security and reliability
 - ◆ How to spot fake reports?
 - ◆ Use a client reputation scheme, punish/reward?
 - ◆ Use monitors/sensors
 - Where to place them?
 - How many? Who owns/deploys them?
- Model and study incentives mechanism
 - ◆ Intuitively, no strong incentive to cheat...
 - ...but, still, needs to be proven
- The **ASPECTS** project: Agile SPECTrum Security
 - ◆ Euro-NF (NoE) Specific Joint Research Project
 - AUEB, Blekinge Institute of Technology (M. Fiedler), Universität Passau (H. de Meer)
- Smart monitoring/reporting
 - ◆ Optimize monitoring time, energy etc.
 - ◆ Ask each client to scan a **subset** of the channels/spectrum
 - Will reduce scanning time
 - Cooperative scheme / build interference maps
 - Who has the picture? Partial?



Hypothesis: Clean-Slate Design Required

- What stood at the beginning
 - Collaboration
 - Cooperation
 - Endpoint-centric servicesdoes not seem enough
- What about:
 - Trust?
 - Information centrism?
 - Legitimacy of E2E?
 - Role of overlays?



Clean-slate design...

- Question ALL fundamentals
- Challenge our thinking
- Take nothing for granted, including industry structures
- Clear vision

...with late binding (to reality)

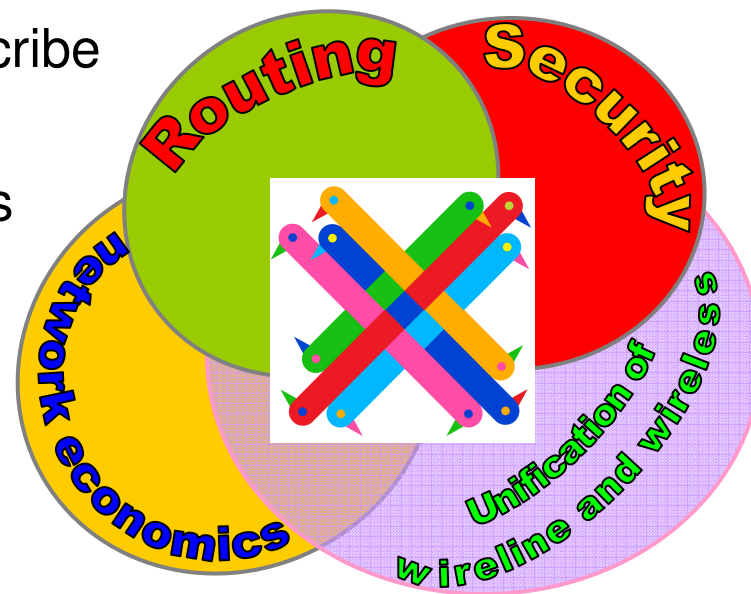
- Consider migration and evolvability in separate work items
 - How to get our design into real deployments, e.g., overlay vs. IP replacement?
- Consider necessary evolution of industry (and regulatory) structures
 - How do industries need to evolve in certain scenarios?



Vision

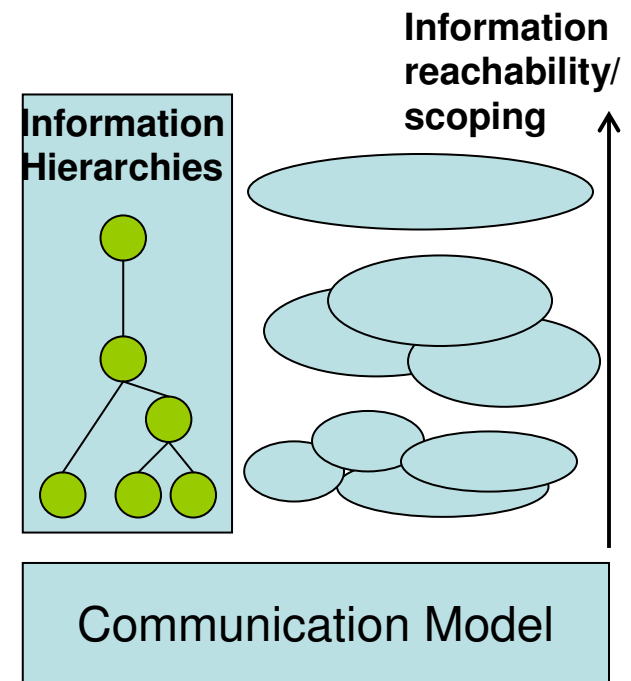
Envision a system that dynamically adapts to evolving concerns and needs of its participating users

- Publish–subscribe based internetworking architecture restores the balance of network economics **incentives between the sender and the receiver**
- Recursive use of publish-subscribe paradigm enables dynamic change of roles between actors



Main PSIRP design principles

- Information is multi-hierarchically organised
 - Higher-level information semantics are constructed in the form of directed acyclic graphs (DAGs), starting with meaningless forwarding labels towards higher level concepts (e.g., ontologies).
- Information scoping
 - Mechanisms are provided that allow for limiting the reachability of information to the parties having access to the particular mechanism that implements the scoping.
- Scoped information neutrality
 - Within each scope of information, data is only forwarded based on the given (scoped) identifier.
- The architecture is receiver-driven
 - No entity shall be delivered data unless it has agreed to receive those beforehand, through appropriate signalling methods.



Project Objectives

- Specify, implement and test an internetworked pub/sub architecture
 - follow a **clean-slate design** approach
 - Perform qualitative and quantitative evaluation
 - **Security and socio-economics important!**
 - Migration and incentive scenarios important (e.g., overlay)!
 - The results will be widely published
 - Open source code for the Future Internet
 - Targets specifically SMEs opportunities in Future Internet
 - Engage with FI community
 - **Cooperate with FIRE (OneLab2) to test on large scale**
 - Engage openly through public Wikis
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OneLab2

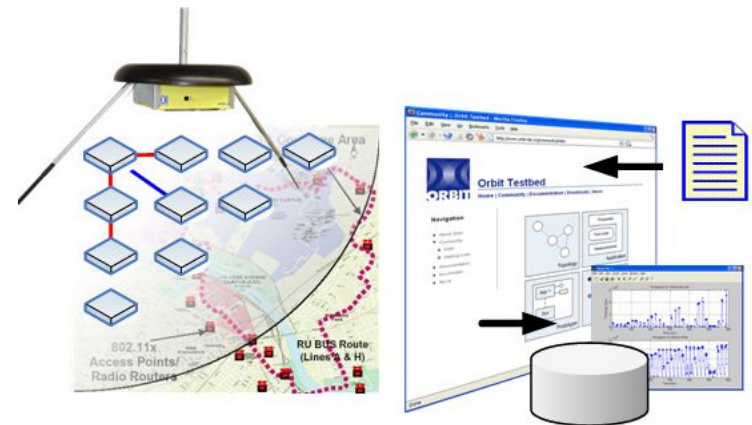


- An Open *Federated* Laboratory
 - ◆ Supporting Network Research
 - for the Future Internet
 - ◆ Coordinator: Prof. Serge Fdida, UPMC Paris
- built on *PlanetLab* Europe
- enhances the testbed-native network monitoring service
- pilot projects that are potential customers of the testbed
- e.g., PSIRP plans to have application trials on OneLab2
 - ◆ Dr. Dirk Trossen, BT
- FIRE: *Future Internet Research & Experimentation*
 - ◆ FIRE Expert Group



The Need for Large-Scale Shared Testbeds

- PSIRP
 - ◆ Pub/sub, overlays, multicast
 - ◆ Beyond simulations
 - OneLab2: ideal environment for experiments
- Wireless research
 - ◆ How to experiment with new Open Spectrum Access schemes?
 - ◆ FIRE: Future Internet Research & Experimentation
 - OneLab2
 - ◆ ORBIT (NSF funded)
 - <http://www.orbit-lab.org>
 - A grid of ~400 IEEE 802.11a/b/g nodes
 - ◆ Issues and limitations
 - Interference → only one, or limited # experiments at a time
 - MAC-layer modifications?





Thanks!

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