

Mobility Support in Information Centric Networking (ICN)

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COST WiNeMo & IEEE/IFIP Wireless Days 2012

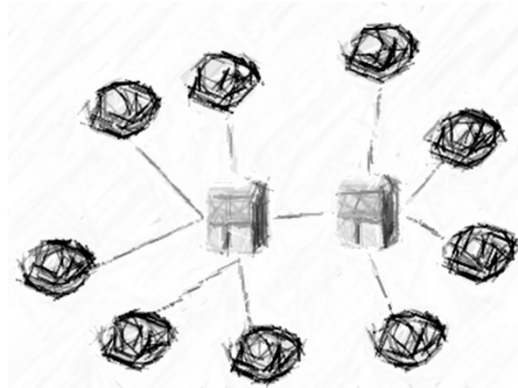
Dublin, Ireland, 21 Nov 2012

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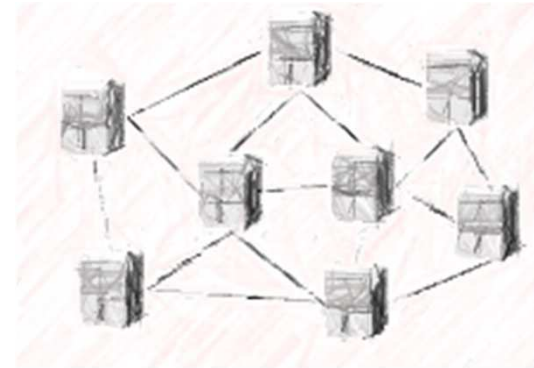
- Information Centric Networking (ICN):
 - Motivation
 - Principles
 - Key features and differences
- Mobility support in ICN
 - Receiver mobility
 - Source mobility
- Conclusions

Three network generations

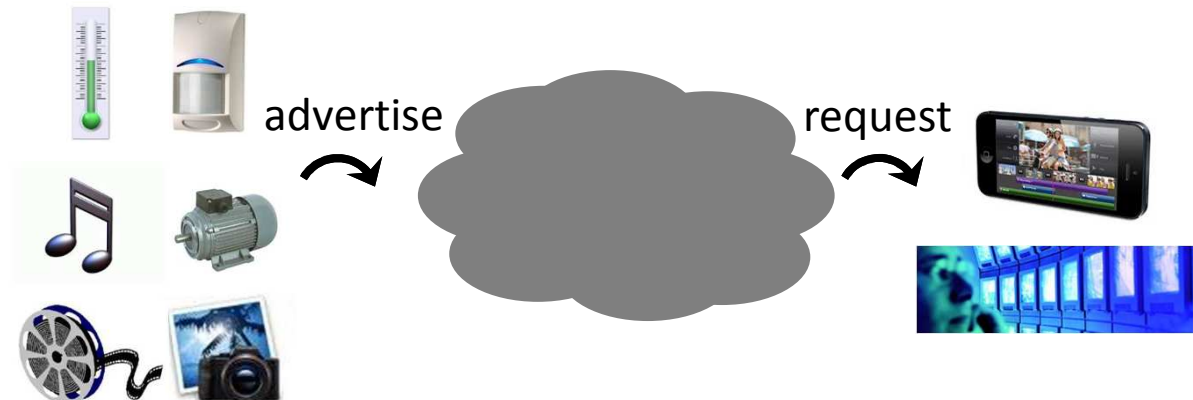
Telephony:
Inter-connected
wires



Internet:
Inter-connect
hosts



ICN:
Inter-connect
information



Problems with Current Internet

- **End-to-end semantics** is not the prevailing usage paradigm
 - Information-centricity: focus on information itself not where it resides
 - Overlay content delivery structures (CDNs, P2P): ignore network topology and requester/data location
 - Firewalls, NATs, proxy servers
 - ISPs: costly (Deep Packet Inspection-DPI) to find type of information
- **Mobility** support not seamless
 - IP addresses used both as host and location identifiers

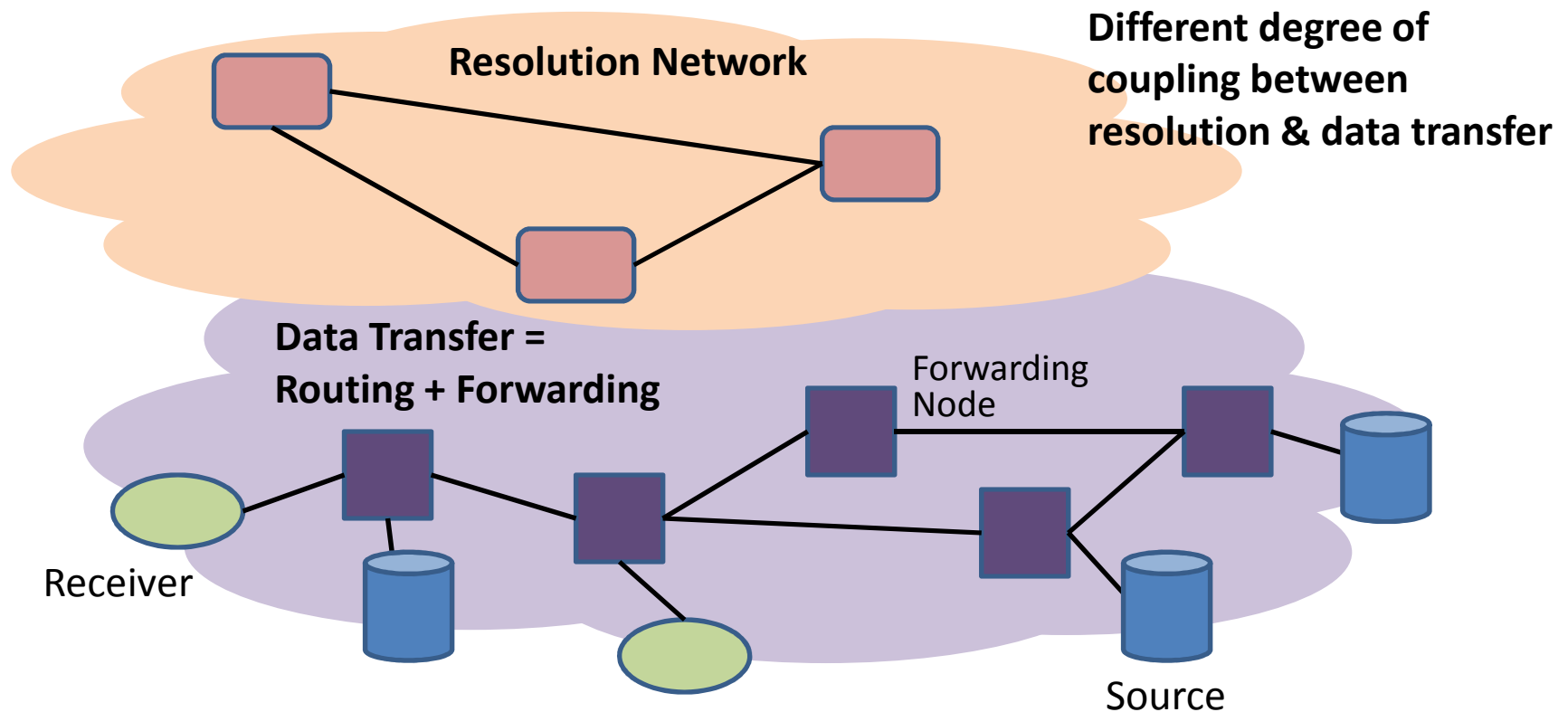
Problems with Current Internet (cont.)

- **Security and trust**
 - Sender controlled transport facilitates DoS attacks
 - Focus on communication security, but information security can be more important
- **Run-time tussles** between various players
 - Imbalance of power – functions not separated when they should be (e.g. well-known port numbers and applications)
 - Ossification of architecture with point solutions/patches
- **Congestion control**
 - End-to-end semantics not appropriate when links have different and variable network conditions
 - flash crowds

Principles of Information-Centric Networking (ICN)

- **Naming of content** rather than hosts/interfaces
 - Departs from host-to-host communication model
 - Content **independent of devices** that store it
 - Names are **location independent**
- **Receivers (subscribers) request content**
 - Receiver control
- **Sources (publishers) advertise content**
 - Need to **match** requests to advertised content
- Receivers and senders
 - do **not have to be aware of each other**, and
 - are **decoupled in time**

Basic Functions of ICN



- **Name resolution:** Match requests to content advertisements
- **Routing (topology formation):** Determine path from source (publisher) to receiver (subscriber)
- **Forwarding:** Transfer content from source to receiver

... but isn't previous picture an IP network ?

ICN principles make the difference:

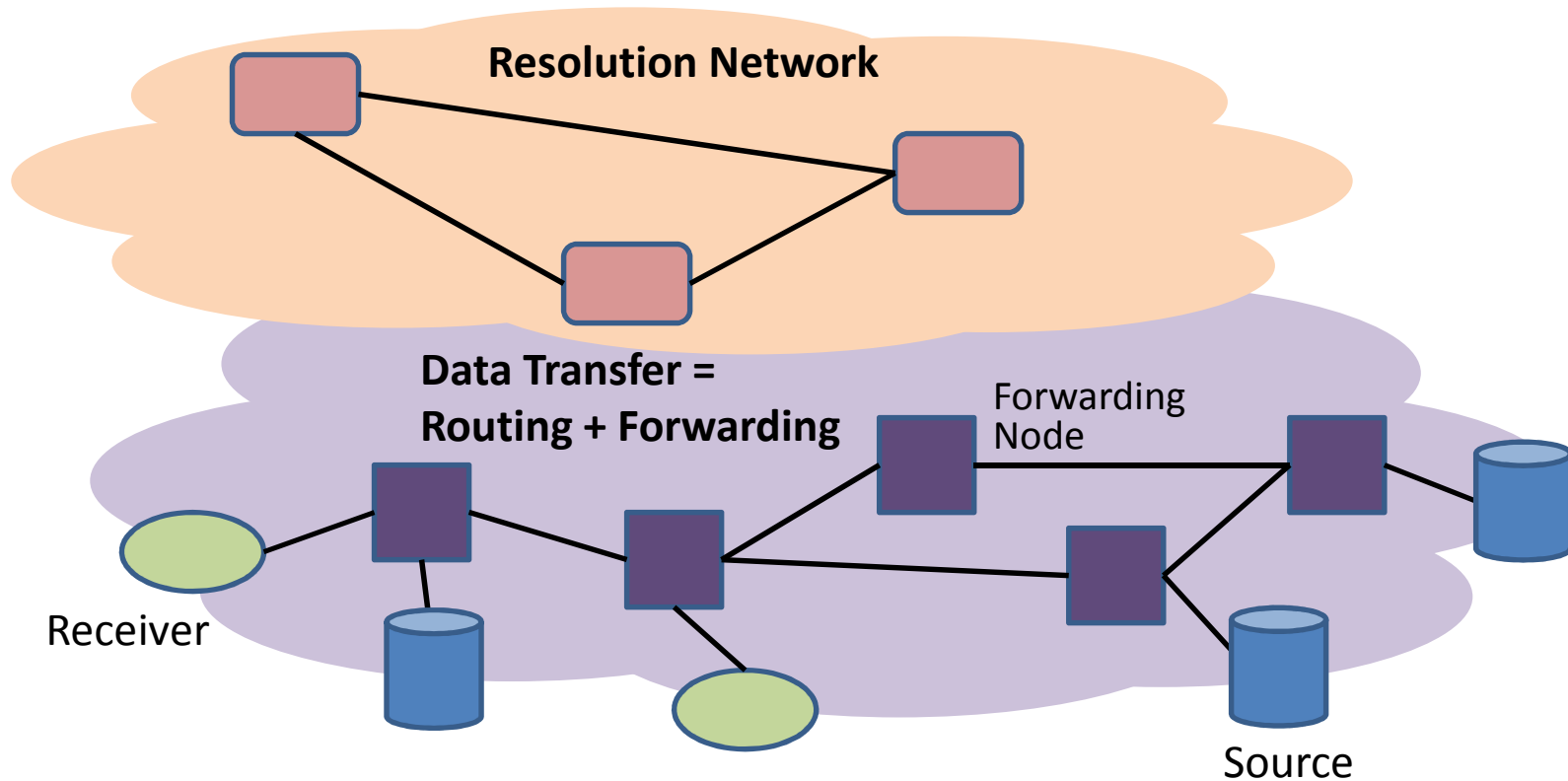
- **Naming of content** rather than hosts/interfaces
 - DNS: location-dependent names
 - IP: location-dependent addresses used as both host & location identifiers
- **Receivers (subscribers) request content**
 - IP: sender has all power
- **Sources (publishers) advertise content and network matches requests to content advertisements**
 - IP: user needs to know or find out where to get content
- **Receivers & senders don't have to be aware of each other**
 - IP: both sides of a connection know other side's location-dependent address

Key Advantages & Features of ICN

- **Receiver mobility** support
- In-network **caching**
- **Content-aware** traffic management
- **Hop-by-hop** transport & congestion control
- **One-to-many/any** and **many/any-to-one** communication modes

- ICN architecture proposals differ in **degree of coupling** between
 - name resolution & data transfer
 - data routing & forwarding

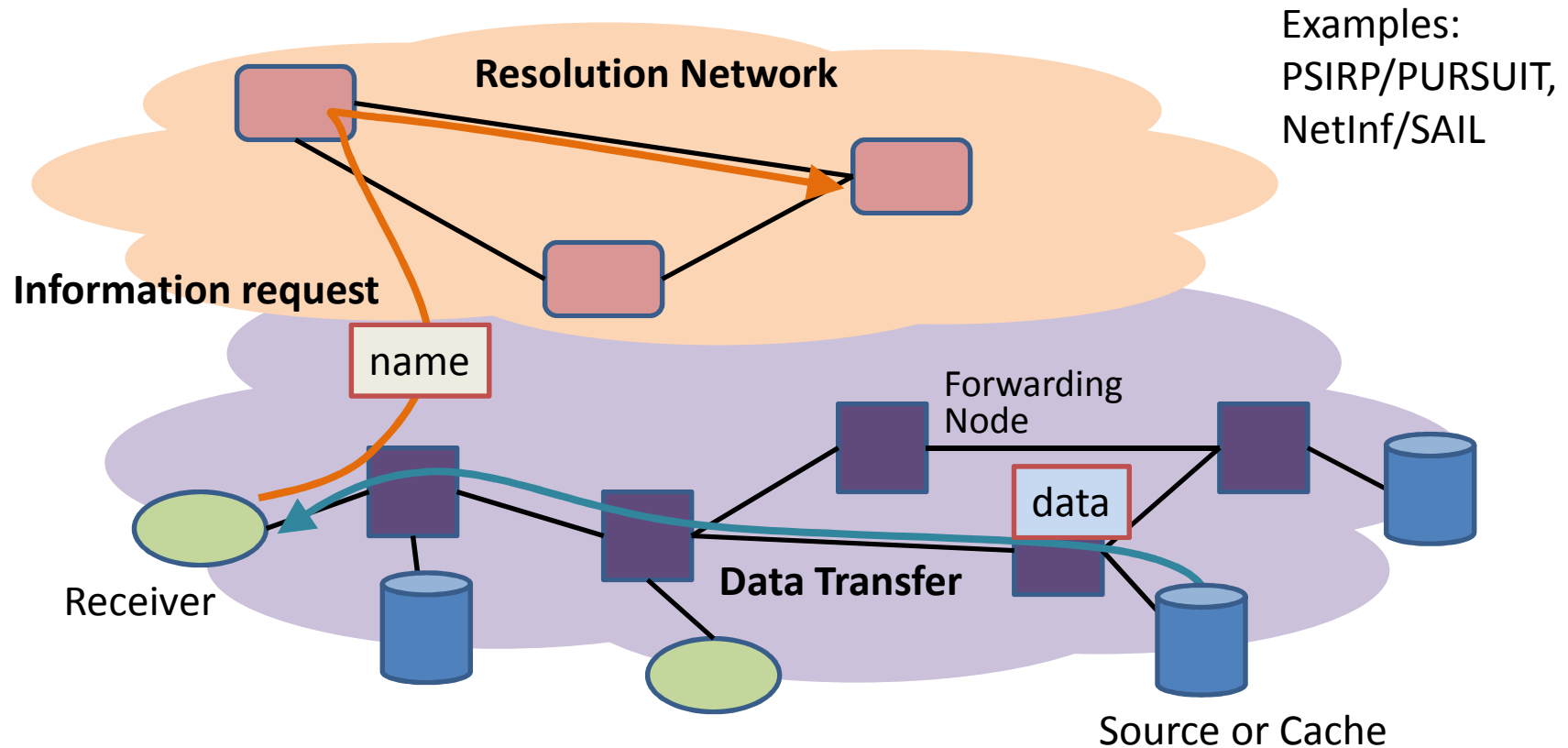
Name Resolution and Data Transfer



Different degree of coupling between resolution & data transfer

- Decoupled: different nodes perform resolution & data transfer (similar to DNS)
- Coupled: nodes perform resolution and data transfer

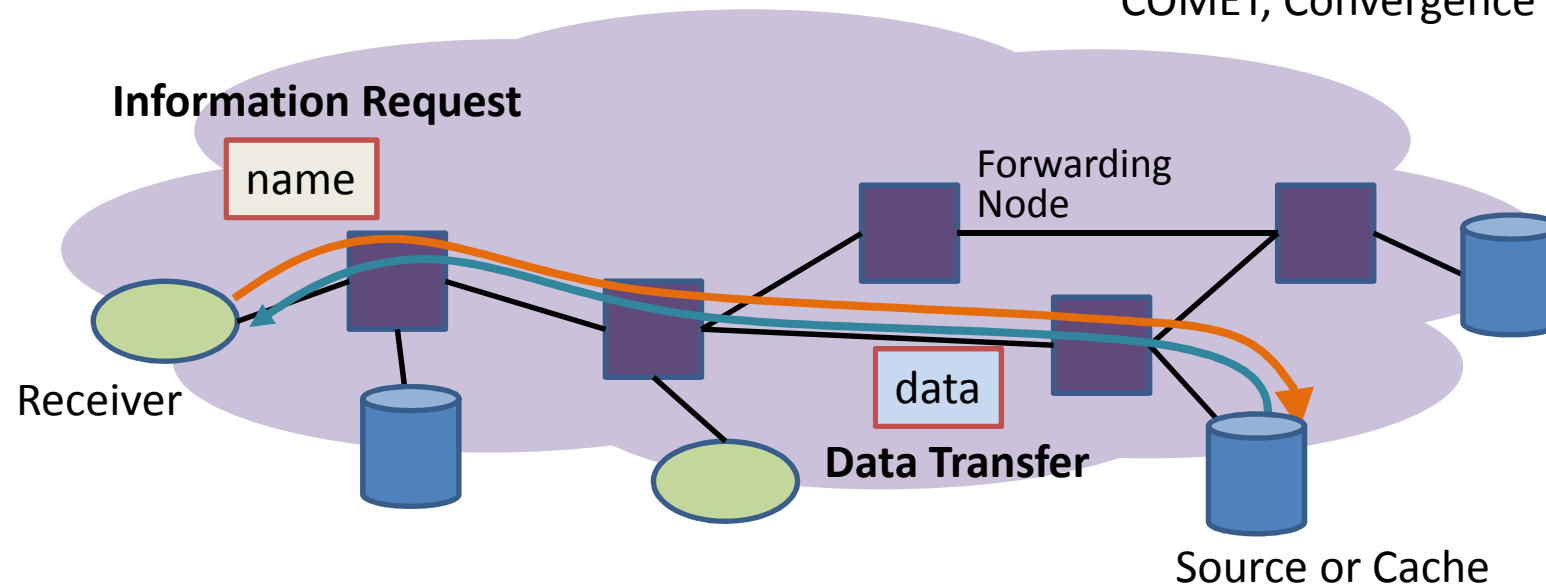
Decoupled Resolution & Data Transfer



- Resolution function matches requests to sources or caches (in-network caches)
- Data path independent of request (control) path

Coupled Resolution & Data Transfer

Examples: CCN/NDN, DONA, COMET, Convergence



- Nodes route information requests to source or cache (in-network caching)
- Data path inverse of request (control) path

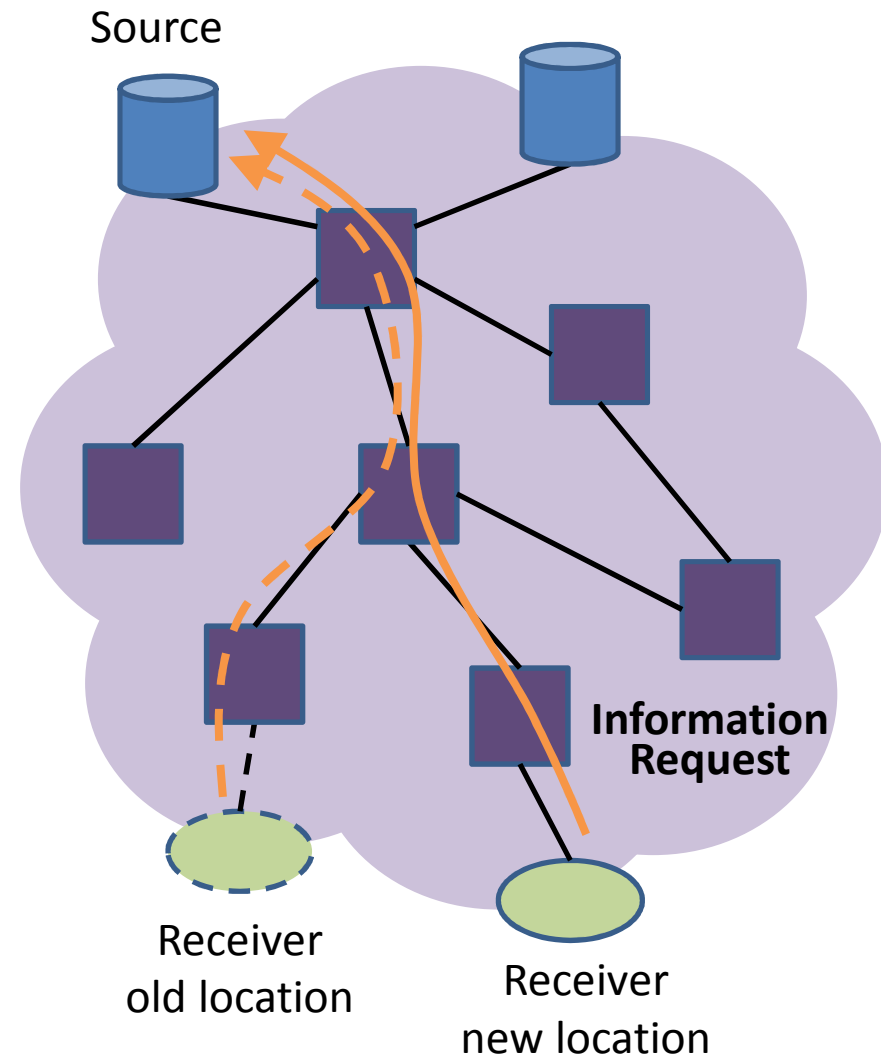
Tradeoffs from different coupling of Name Resolution & Data Transfer

- Coupled
 - Data path reverse of request (control) path
 - In-network caching simpler through local mechanisms for routing requests
- Decoupled
 - Support for advanced policies (e.g. QoS, interconnection agreements)
 - Implemented by one function without affecting the other
 - Exploitation of different paths for control & data (e.g. low-delay path for control and high bandwidth path for data)
 - Separation of functions addresses tussles & allows competition
 - More choices for supporting source mobility

Receiver mobility

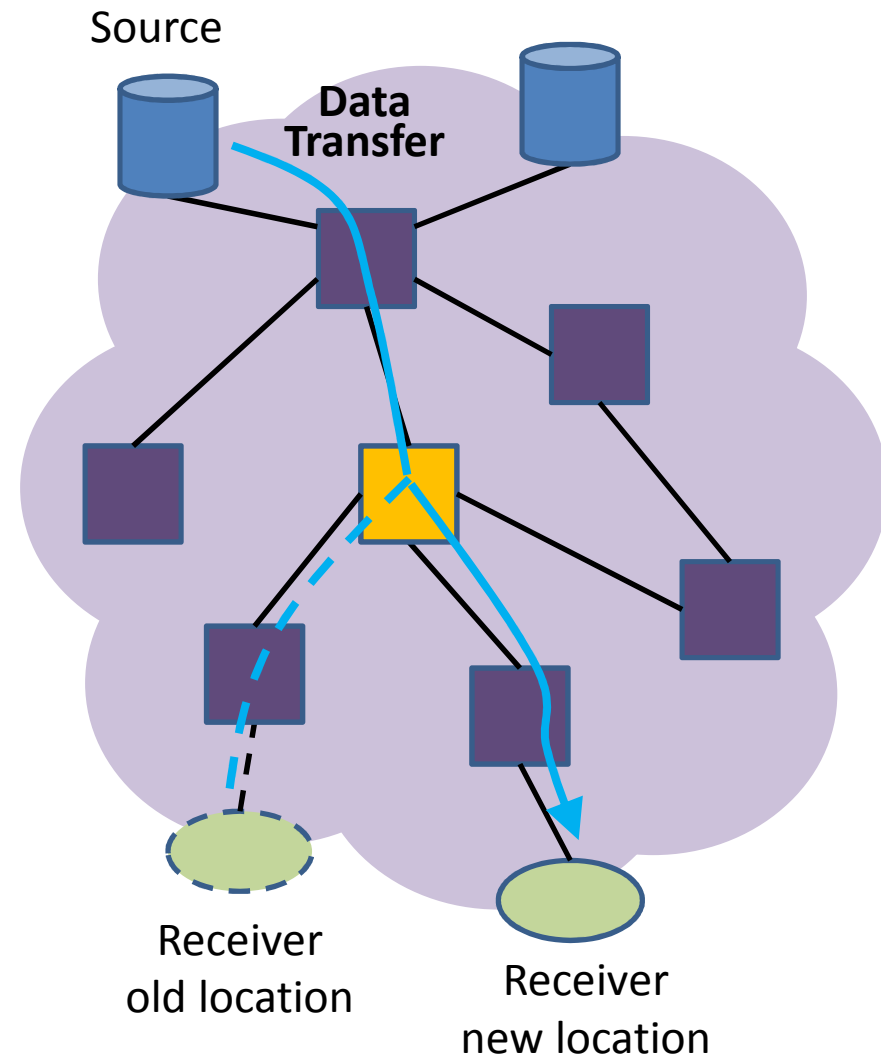
Receiver mobility supported by design:

- Receiver-driven content request model
- No end-to-end session establishment such as TCP
- Individual chunks/packets are named hence can be requested individually



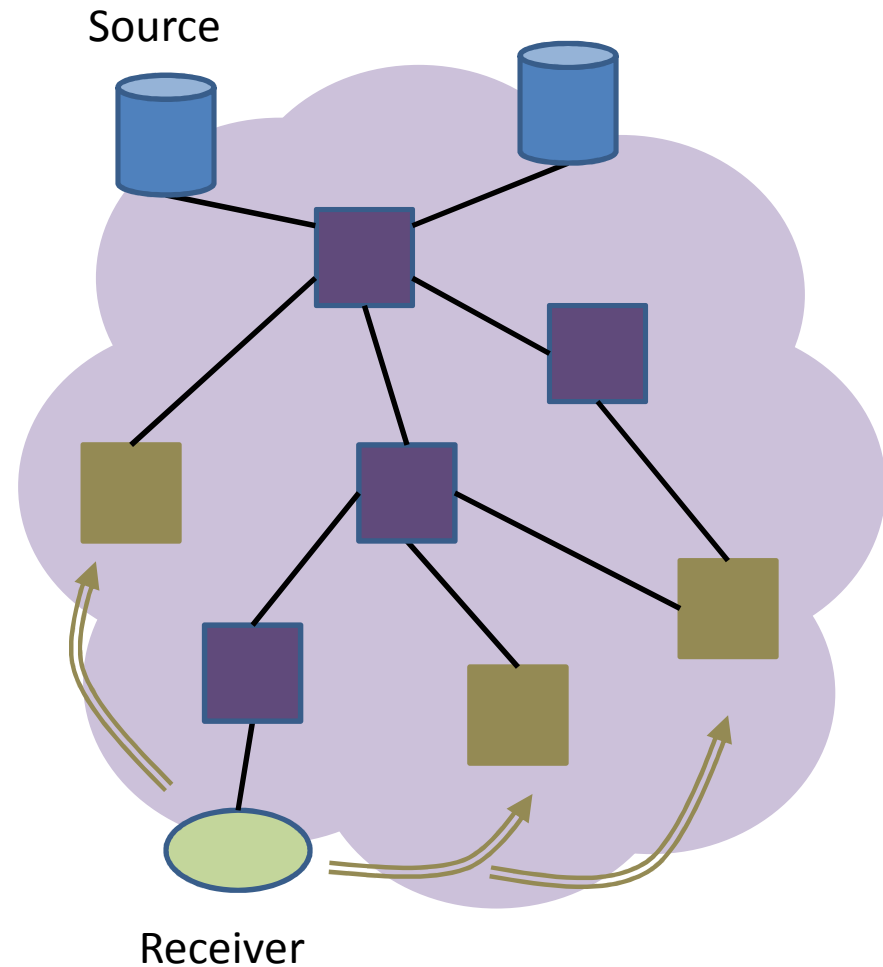
Receiver mobility and caching

- In-network caching can assist receiver mobility
- Caches along path followed by request can provide data
 - Possible with naming of content chunks/packets
- Further optimization: use caches proactively



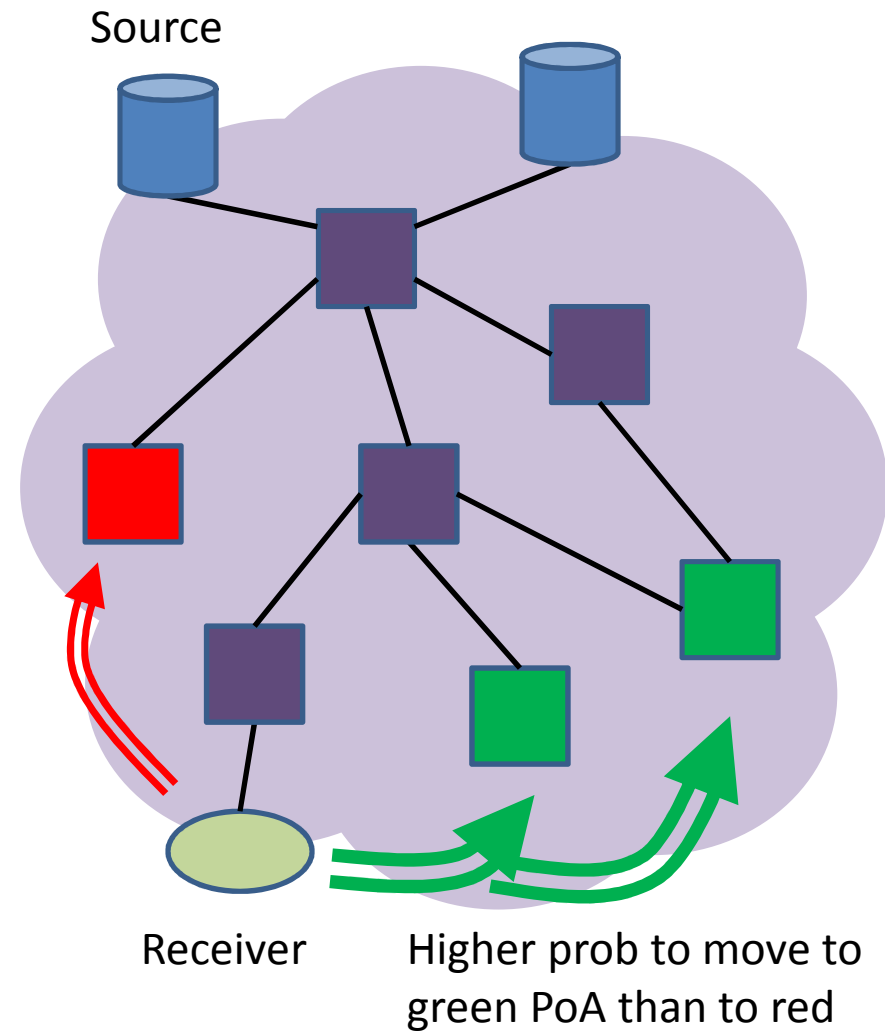
Receiver mobility and proactive caching

- Transfer content requests to one-hop neighbors
 - Prefetch content at neighbors when mobile disconnects
- Wasted resources if we prefetch content to all neighbors



Receiver mobility and proactive caching

- Transfer content requests to one-hop neighbors
 - Prefetch content at neighbors when mobile disconnects
- Wasted resources if we prefetch content to all neighbors
- Select subset of neighbors based on transition probability \Rightarrow Selective Neighbor Caching (SNC)



Source mobility

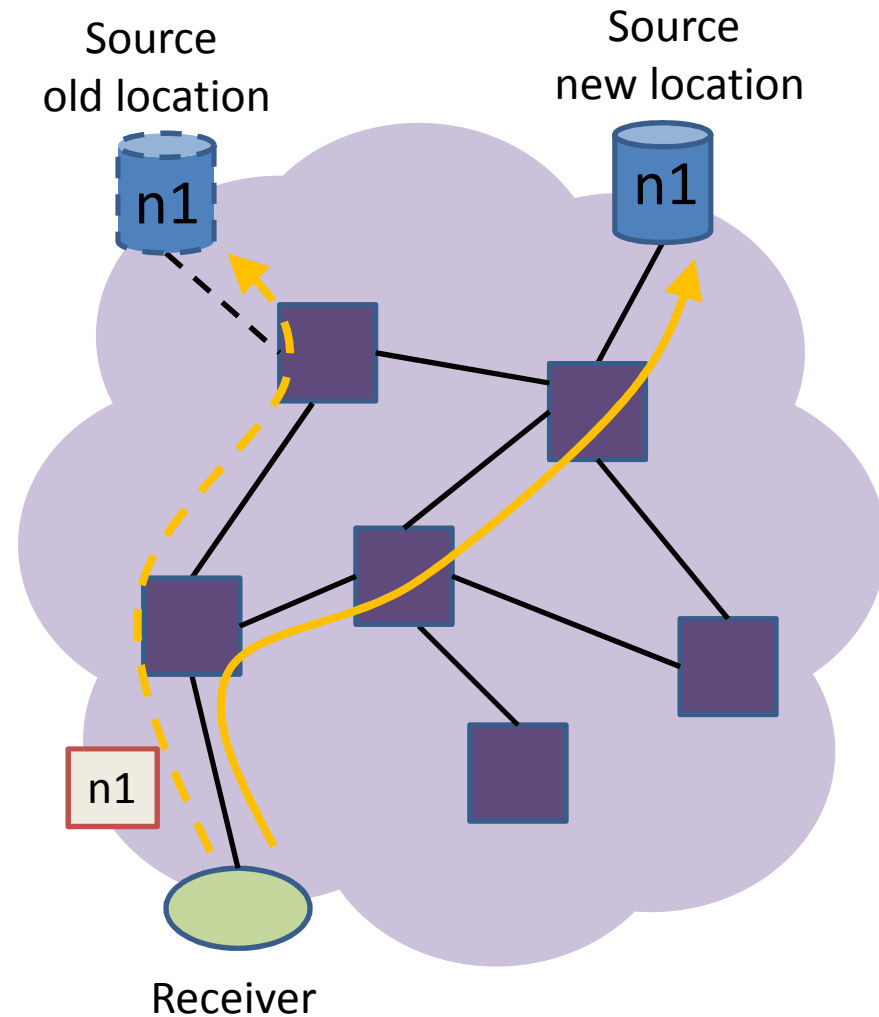
- Not as straightforward as receiver mobility
 - Receiver-driven (pull) model helps receiver mobility
 - Requests need to be “matched” to sources
 - Requests contain location-independent names
- Two problems need to be addressed
 - Find source’s new location: to forward content requests
 - Achieve session continuity: reduce or avoid service disruption and data loss/delay

Source mobility approaches

- **Routing-based** approach
 - Routing tables updated when source moves
 - Only solution if no location-dependent addresses
- **Indirection** approach
 - Agents at home and visited network
 - Need location-dependent addresses
- **Resolution** approach
 - Requires separate resolution function

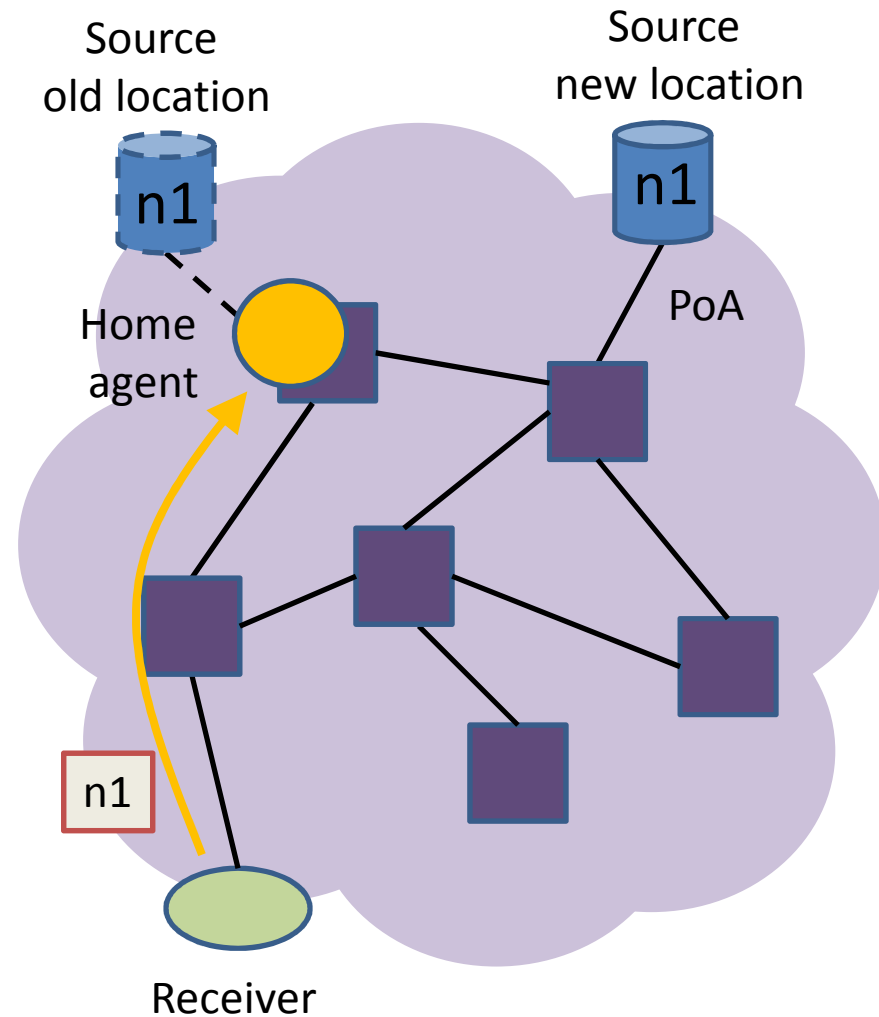
Source mobility: routing-based

- Requests forwarded using routing tables
- Routing tables populated based on content advertisements
- Source mobility would trigger new content advertisements.
Issues:
 - Convergence time
 - Routing table scalability
 - Smaller problem in case of micro-mobility
- Optimization: Proactive content advertisements
- How data is forwarded from source to receiver depends on specific architecture



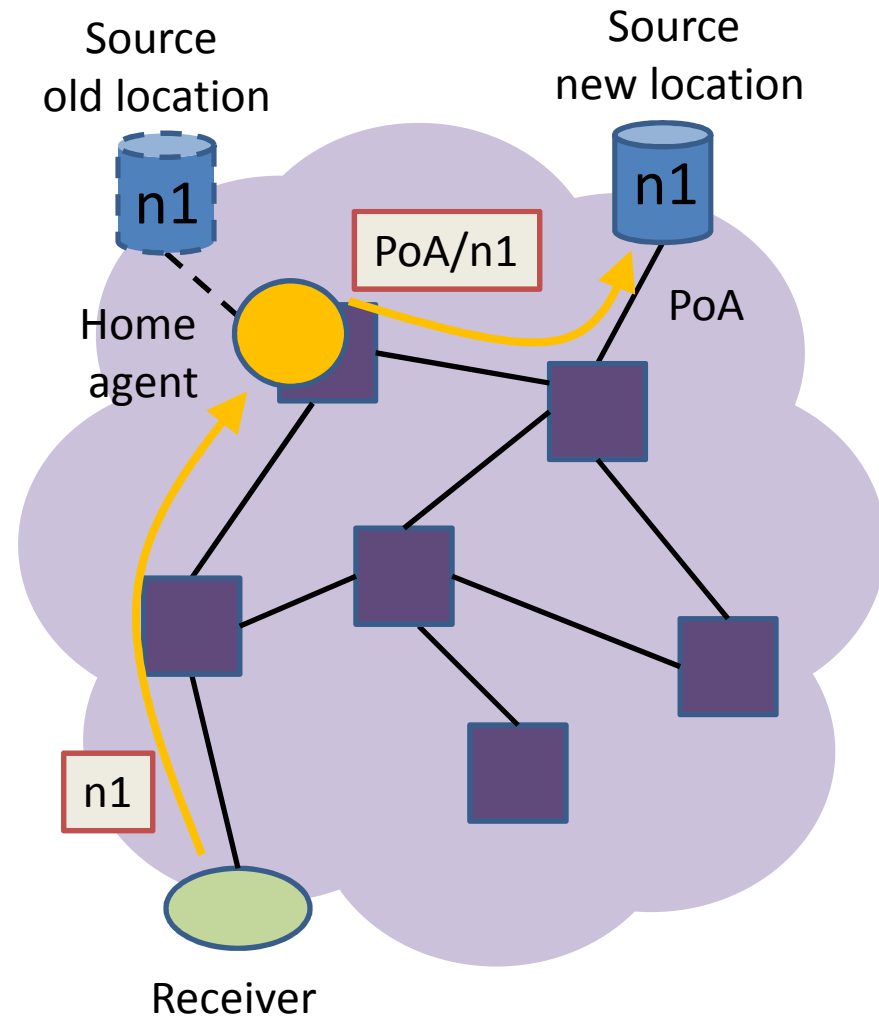
Source mobility: indirection approach

- Home agent forwards requests to new source location
 - Requires location-dependent identifiers
 - Similarities with Mobile IP



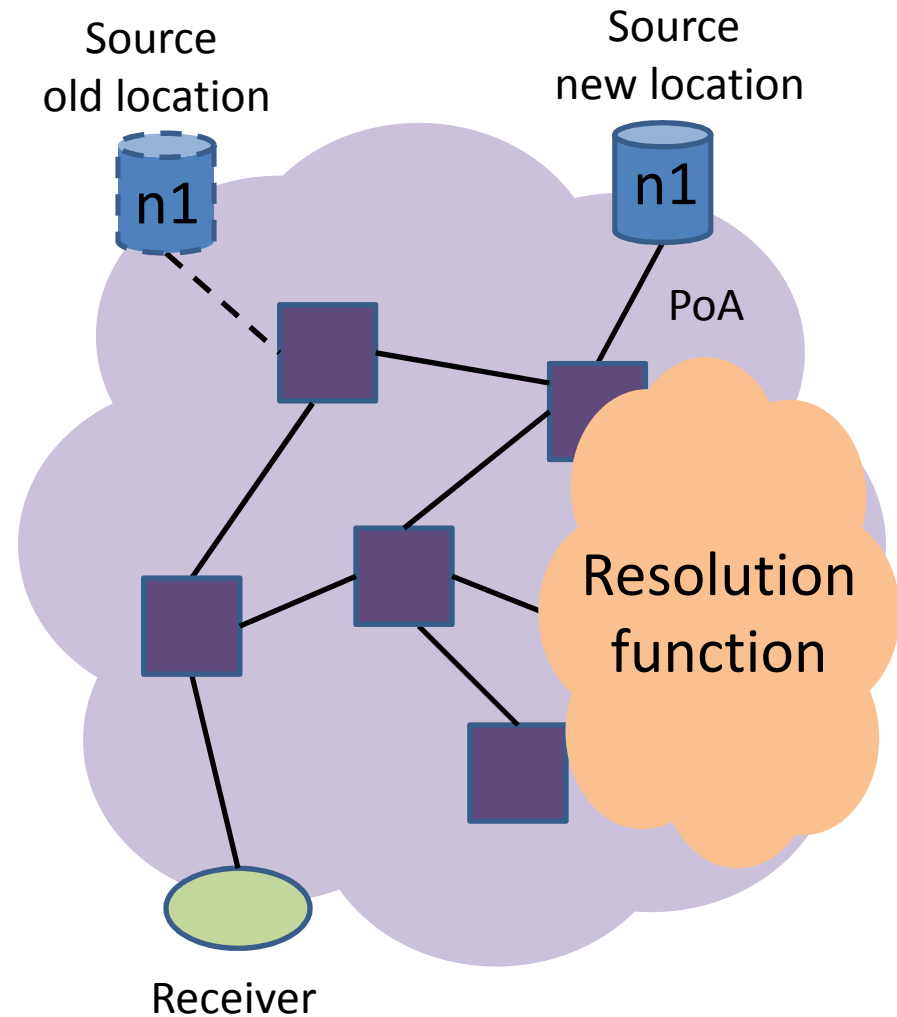
Source mobility: indirection approach

- Home agent forwards requests to new source location
 - Requires location-dependent identifiers
 - Similarities with Mobile IP
- Agents in visited network can help transparency
 - Automatically add location prefixes
- Disadvantages:
 - Communication goes through home agent



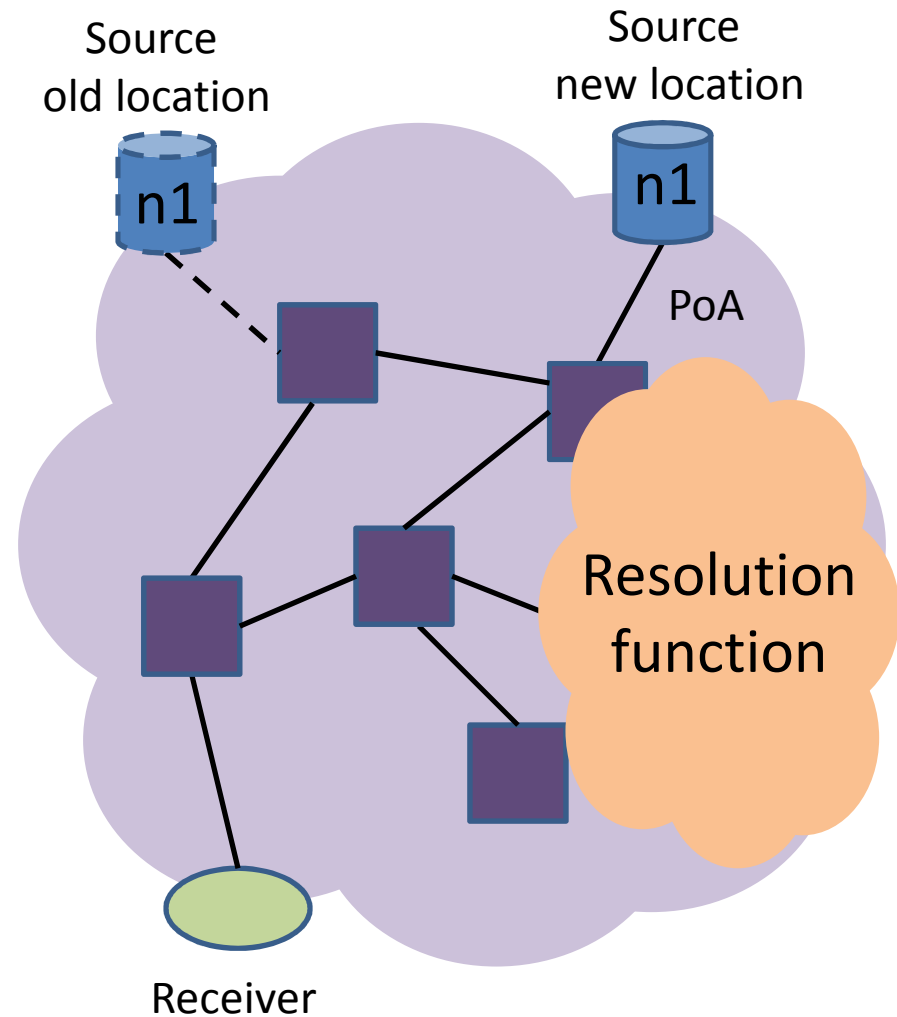
Source mobility: resolution approach

- Resolution function already exists when resolution and data transfer decoupled
- Resolution table updated with current location \Rightarrow need location-dependent ids
- Separation of identity-locator not new: Host Identity Protocol (HIP), Identifier-Locator Network Protocol (ILNP)



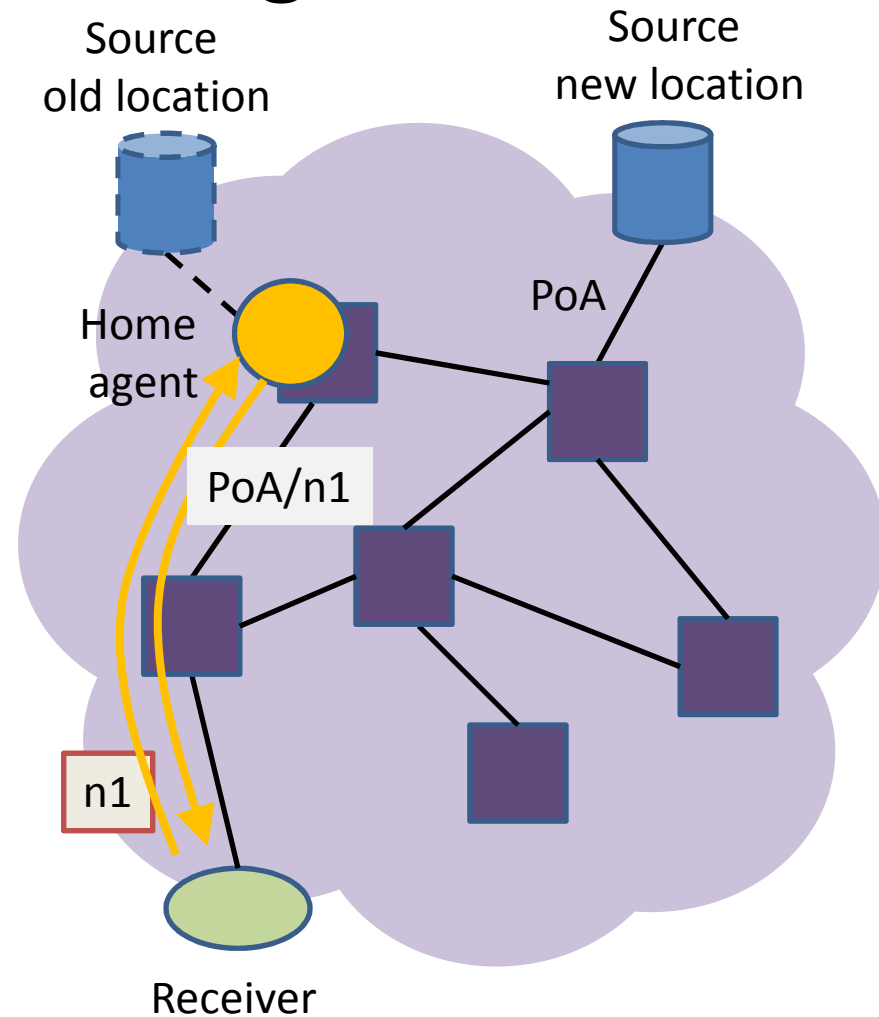
Source mobility: resolution approach (2)

- Resolution function can be provided by
 - Independent resolution network
 - Home agent
- Issue: Resolution overhead, only for first communication
- How data is forwarded from source to receiver depends on specific architecture



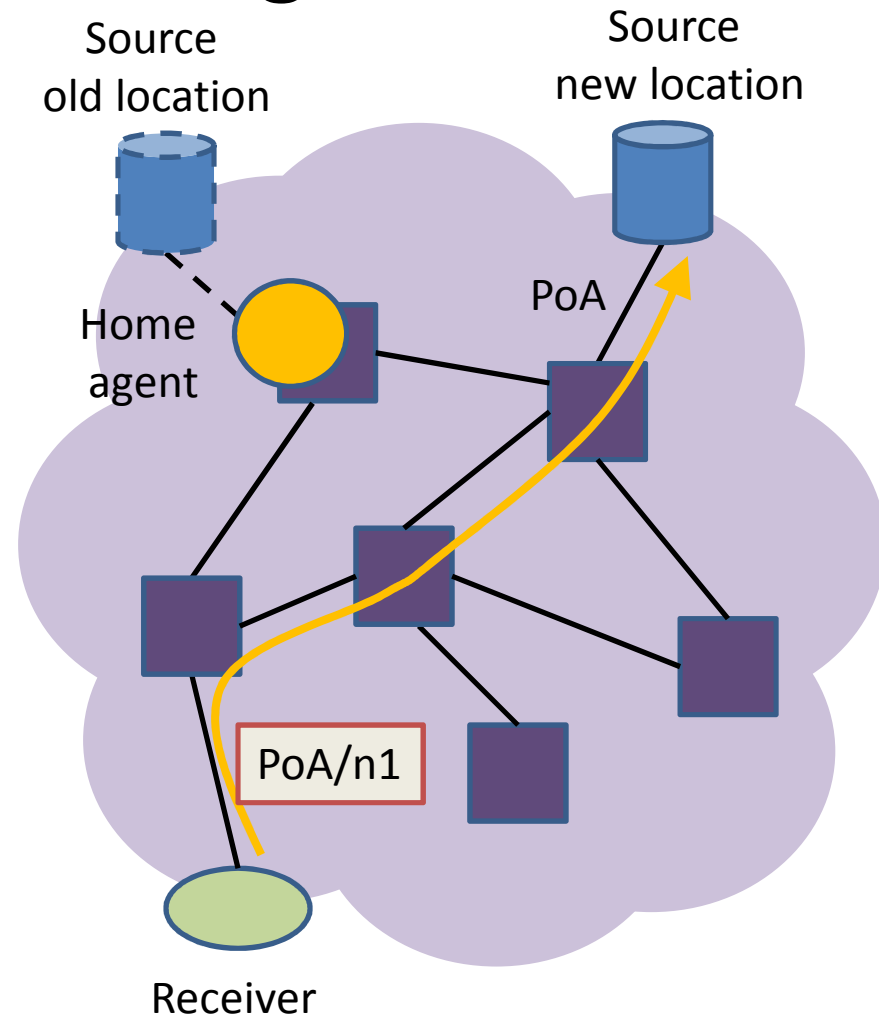
Source mobility: resolution approach based on home agent

- Home agent: binding between name and location
 - Location id: PoA prefix+name
 - Updated when source moves
- Request for content n1 routed to home agent
- Home agent responds with PoA/n1



Source mobility: resolution approach based on home agent

- Home agent: binding between name and location
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- Request for content n1 routed to home agent
- Home agent responds with PoA/n1
- Receiver requests PoA/n1



Source mobility: session continuity

- Mechanisms at mobile nodes help
 - Moving node informs other side that it will move and possibly where it will move
- Home/visited agents can help achieve transparency
 - Automatically add PoA prefix
 - No changes to mobile nodes

Conclusions

- **Receiver mobility** supported by **design** in ICN
 - **Optimizations** are possible by exploiting **caches**
- **Source mobility** is **more difficult** in ICN
 - With location-independent names only routing-based approach is possible
 - Convergence time and routing table scalability issues
 - **Location-dependent identifiers** necessary to support **efficient source mobility** in the general case
- Both **location-independent names** and **location-dependent addresses** have a **role in future networks**
- **Flexible/dynamic mapping** and **usage of names and addresses** to find & transfer information is key

Acknowledgements



- Projects @ AUEB's Mobile Multimedia Lab - <http://www.mm.aueb.gr/>
 - FP7 ICT PURSUIT (Publish-Subscribe Internet Technology) - <http://www.fp7-pursuit.eu>
 - ESA (European Space Agency) ϕ SAT (The role of satellite in Future Internet architectures)
- COST WiNeMo supported visit to Univ. of Bern (Prof. Torsten Braun)

Thank You

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