Fighting packet storms in mobile networks with information-centrism

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The problem

- More than one third of the Internet users connect mostly through a smartphone
 - ... but smartphone applications are not mobile network-friendly
- Smartphones generate significant signaling traffic "Signaling traffic consists of the small background messages exchanged between a handset and a network to set up or end a data connection"
- Signaling load is increased up to 20 times when services are "down"

Is it serious?

- 2012: DoCoMo outage due to android, 2.5m subscribers affected
- Verizon Wireless suffered from similar problems

An example



Signaling

- Each polling period:
 - -<u>MN->BS</u>
 - BS->Server
 - Server->BS
 - -<u>BS->MN</u>

Signaling with ICN v1

- Initially:
 - <u>MN->BS</u>
- Every polling period
 - BS->Server
 - Server->BS
- If there is an update
 - <u>BS->MN</u>
 - <u>MN->BS</u>
 - BS->Server
 - Server->BS
 - <u>BS->MN</u>

Signaling with ICN v2

- Initially:
 - <u>MN->BS</u>
- Every polling period
 - BS->Server
 - Server->BS
- If there is an update
 - -<u>BS->MN</u>

Some analytical results

- Let N be the number of polling periods
- Let M be the times there is an update
- Number of messages in the access network
 - Usual case: 2N
 - ICN v1: 3M
 - ICN v2: M
- If M = 0.4N
 - ICNv1 40% improvement
 - ICNv2 80% improvement

Future Steps

- Modifications of applications
- Mobile access network becomes aware of the application layer
- Security concerns

Thank you