



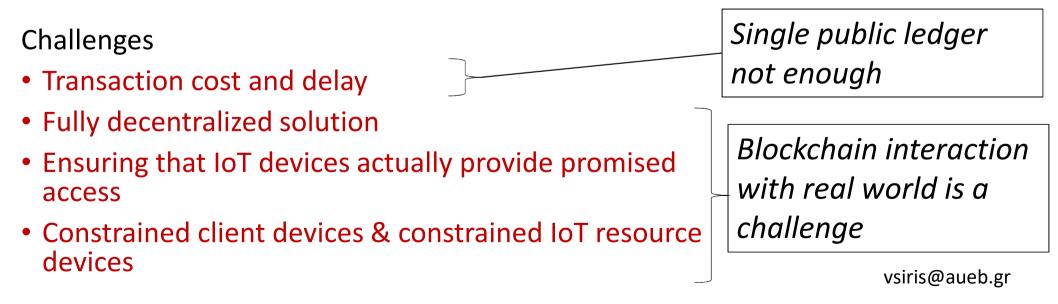
Blockchains and Authorization in **Constrained IoT** Environments Vasilios A. Siris Mobile Multimedia Laboratory Athens University of Economics and Business, Greece vsiris@aueb.gr panel "Blockchain for IoT" IoT Week 2019, 20 June 2019, Aarhus, Denmark

EU H2020 SOFIE: Secure Open Federation for Internet Everywhere





- Why constrained IoT environments ?
- Why or why not blockchains ? Which type of blockchain ?
- Goal: identify and <u>quantify</u> tradeoffs in terms of transaction cost, transaction delay, trust, and privacy







- Because many IoT devices are constrained in terms of

 - network connectivity

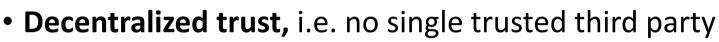
 processing and storage resources
Reducing usage also reduces power consumption & security threats

Scalability of IoT systems can be addressed by utilizing device-to-device communication

> Device-to-device technologies exist and are *becoming mature*

> > New challenge: how to achieve *trusted* device-to-device communication





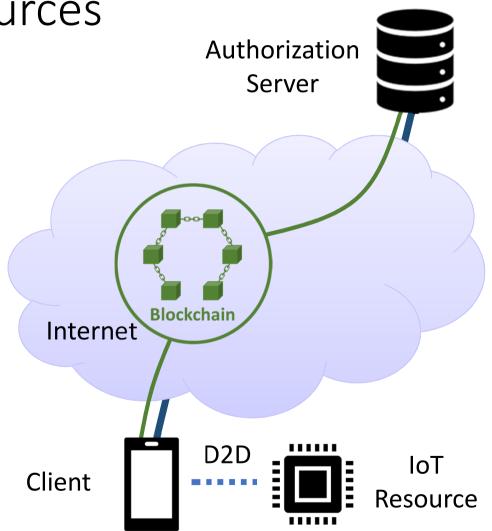
- Public ledgers: *wide-scale decentralized trust*
- Permissioned ledgers: *degree of trust* determined by permissioned set
- Immutability
 - related to first point, majority of nodes need to agree to change state
 - depending on scenario, can be achieved by other means

Transparency

- not only a feature but a *requirement* for decentralized trust
- tradeoff with *privacy*
- Availability, through decentralized storage and execution
 - can be achieved other ways

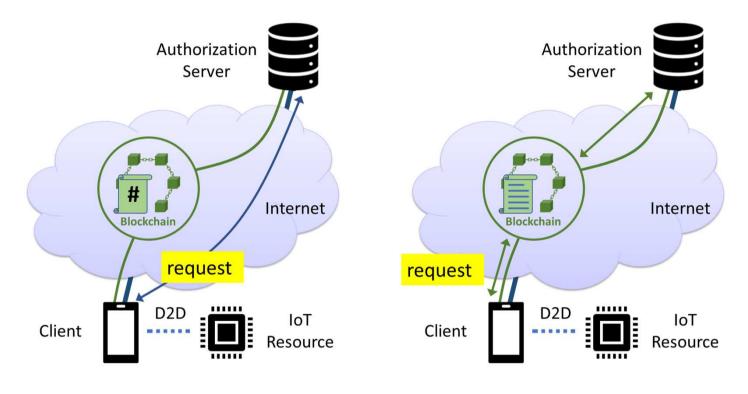


- IoT resource has limited processing, storage and only D2D connectivity
- Authorization Server (AS) handles requests on behalf of IoT resource
 - OAuth 2.0 authorization framework
 - Based on access tokens
- Client and AS always connected and can interact with blockchain





SOFIE Two approaches with one blockchain



1. Record only hashes

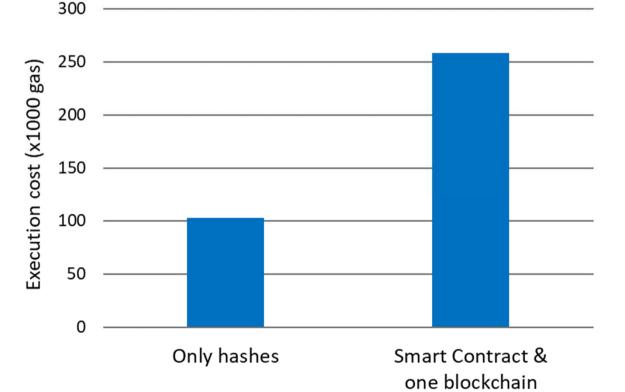
2. Smart Contract

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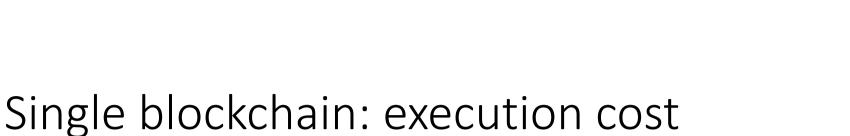
SOFIE

Smart contract requires 2.5 times EVM gas compared to

- simply recording hashes
- Only write transactions cost gas
 - Reading data has zero cost
- Quantifies cost for higher functionality of smart contracts
 - Authorization policies & logic

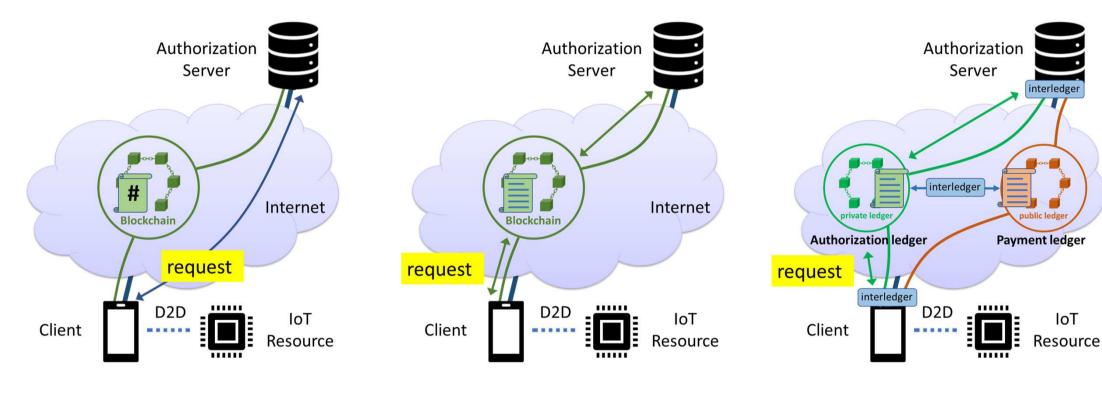








SOFIE Smart contracts and two blockchains



1. Record only hashes

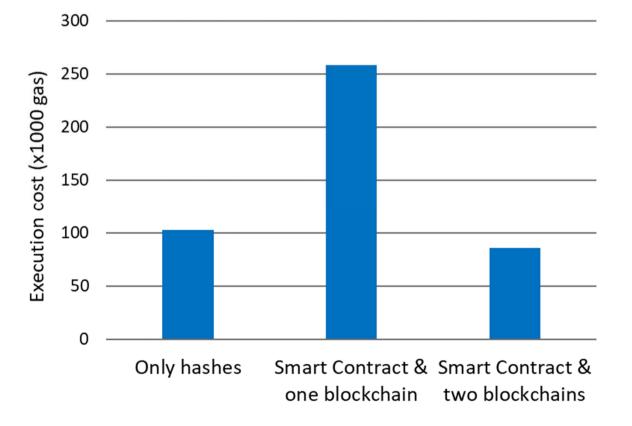
2. Smart Contract

3. Smart Contract & two blockchains

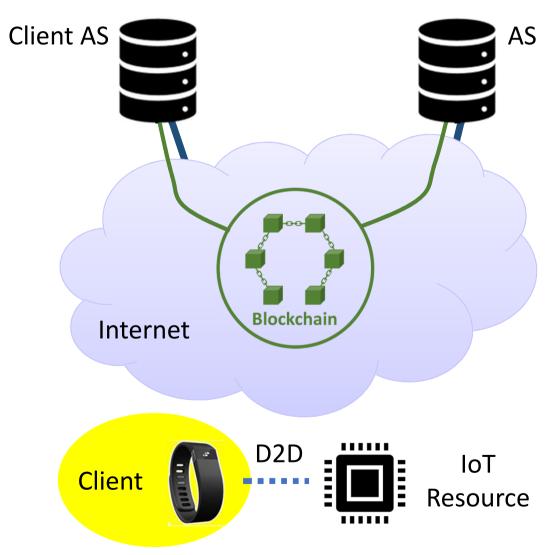


SOFIE Execution cost

- Two blockchains achieve lower cost compared to one
 - Only payment transaction on public ledger
- Tradeoffs
 - Two ledgers: trust, transparency, and privacy for authorization transactions determined by permissioned node set
 - Public ledger: wide-scale decentralized trust and transparency



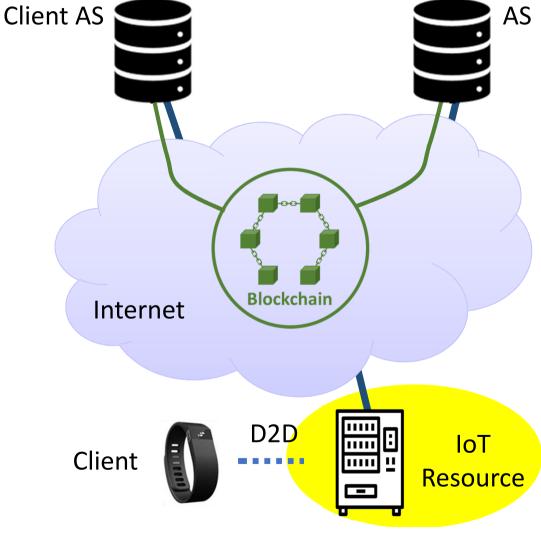
SOFIE Disconnected resource & connected client



- Up to now assumed that client
 - has continuous connectivity
 - Interacts directly with blockchain
- Client AS can, on behalf of client,
 - interact with ledger
 - Interact with IoT resource AS
- Client must obtain authorization information from client AS at some prior instance (asynchronously)



 Connected IoT resource acts as relay for disconnected client



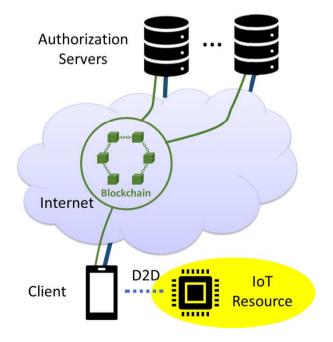


Move smart contract to permissioned ledger and/or only record hashes on public ledger

Smart contract on public ledger

- High cost & delay incurred by blockchains
 - Due to public ledger
 - Combining public & private/permissioned ledgers can provide different tradeoffs of cost, trust, and privacy
 - Off-chain transactions: unidirectional payment channels sufficient for some IoT applications
- Single AS
 - Blockchain advantages are limited to assets & transactions residing in the blockchain
 - Once we traverse blockchain boundaries we loose these benefits
 - Solely adding multiple ASes not a solution because IoT resource not directly connected to blockchain
 - Need processing at client to reduce data & ensure trust with constrained IoT resource

Achieved by combining public with private/permissioned ledger





- Trust that resource indeed provides access
 - Trusted Execution Environments (TEEs) such as ARM's TrustZone, Intel's SGX, Keystone (open source RISC V)
- Constrained clients
 - Need client proxy/agent (analogous to AS acting as proxy of IoT resource)

IoT resource with TEE

Further info: https://mm.aueb.gr/blockchains/

